

CLEARING A LOCKED UP CS800D

If you have recently updated your code plug with additional channels and contacts, and after loading to your radio the CS800D is behaving oddly, then the following procedure will clear out the memory and reset it back to factory default settings. This process will reset radios that are not displaying contacts properly, that are not responding to input commands as they used to, or that turn on with only the mic and display lit up and no text in the display window.

Included in this package are a copy of FlashBurn3.0 and firmware version RCDB_MS.20.05. You will need to download a copy of the current firmware, and have a copy of your code plug ready for reloading.

PROCEDURE

Connect your radio to your computer with the DB15 to USB cable

Run the FlashBurn3.0 program

Press and hold the P1 button and turn the radio on – the LED will flash red and green, the display will read 'Program Mode', and FlashBurn will show 'The Device has been Connected'.

Click the Select button in FlashBurn, then navigate to and choose the RCBD_MS.20.05 firmware

Click the Flash button and wait for the upload to complete – click the OK button

The radio will take about 10 to 15 seconds to reset – wait for FlashBurn to show 'No Device Detected', and then 'The Device has been Connected' again – the radio will not turn off by itself

Use the power button on the radio to turn it off

Press and hold the P1 button and turn the radio on again – the LED will flash red and green, the display will read 'Program Mode', and FlashBurn will show 'The Device has been Connected'.

Click the Select button in FlashBurn, then navigate to and choose the current version of firmware

Click the Flash button and wait for the upload to complete – click the OK button

The radio will reset more quickly this time – wait for FlashBurn to show 'No Device Detected', and then 'The Device has been Connected' again – the radio will not turn off by itself

Use the power button on the radio to turn it off

You can now use CPS 4.02.04 to load your code plug back into the radio